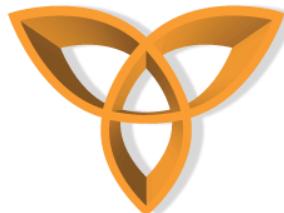




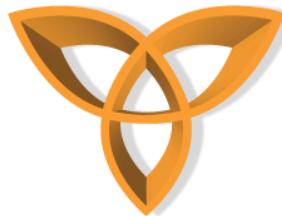
# Blackberry BBM SDK

**Week 2: BBM SDK for WebWorks**



# Overview

- **Overview of the BBM SDK for WebWorks**
- **Key BBM SDK Classes in WebWorks**
- **Tools**
- **References**



# Overview of the BBM SDK for WebWorks

- Provides an API that is used in conjunction with the WebWorks SDK that allows developers to leverage social features and functionality of the BBM platform in WebWorks applications
- SDK allows use of the BBM infrastructure to communicate between instances of your application on multiple BlackBerry devices

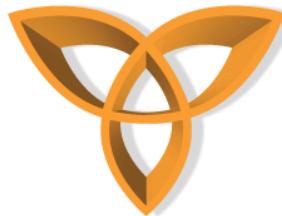


**CMER**

Centre for Mobile Education and Research

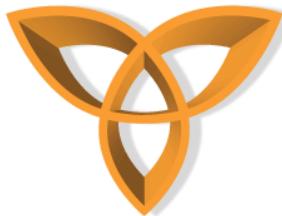
# **Blackberry WebWorks Application Development**

**Key BBM SDK Packages in  
WebWorks**



# Key BBM SDK Packages in WebWorks

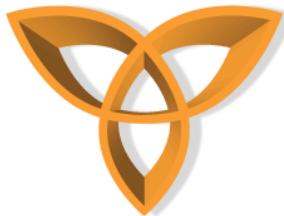
- There are a number of WebWorks packages in the BBM SDK which are used for different purposes
- Key functions of the BBM Platform package
  - Register:
    - Applications must obtain access to the platform by calling the register() function
    - Before the register() function is called, the application must assign a callback to onaccesschanged before registering
    - A dialog will be shown to guide the user when registering



# BBM Platform Package

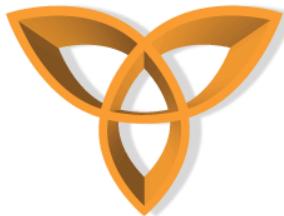
```
<script type="text/javascript">
// Create callback invoked when access changes
blackberry.bbm.platform.onaccesschanged = function(accessible, status) {
    if (status == "allowed") {
        // Access allowed
    } else if (status == "user") {
        // Access blocked by user
    } else if (status == "rim") {
        // Access blocked by RIM
    }
};

// Register with the platform
blackberry.bbm.platform.register({
    uuid: "xxxxxxxxxxxxxxxxxxxxxxxxxxxxxx" // Randomly generated UUID
});
</script>
```



# BBM Platform Package

- **Parameters for Register:**
  - **UUID:** Must be at least 36 characters long (for example: 58c8c999-fdc6-4709-816f-86cd1fe95e25) or else an exception will be thrown. Any UUID generator can be used
- **requestUserPermission:**
  - Shows a dialog which prompts the user to connect the application to BBM. Will only work if the application is blocked by the user
  - **Parameters for requestUserPermission:**
    - **OnComplete (function):** Called when the user finished connecting the app to BBM
    - **Connected (boolean):** true if app is connected to BBM



# BBM Platform Package

```
<script type="text/javascript">

// Prompt the user to connect to BBM, and call register() if they do
blackberry.bbm.platform.requestUserPermission(function(allowed)
{
    if(allowed)
    {
        // Register with the platform
        blackberry.bbm.platform.register({
            uuid: "xxxxxxxxxxxxxxxxxxxxxxxxxxxxxx" // Randomly generated UUID
        });
    }
});

</script>
```



# BBM Platform Package

## – **showBBMAppOptions:**

- Brings the BBM options screen for the application to the foreground. Method may only be accessed if status is “allowed” or “blocked” by user. Otherwise, it does nothing
- Parameter for showBBMAppOptions:
  - **OnComplete (function):** Called when the user exited the BBM option screen

```
<script type="text/javascript">  
blackberry.bbm.platform.showBBMAppOptions(function()  
{  
// User exited the BBM options screen  
});  
</script>
```



# BBM Platform Package

## – **onaccesschanged:**

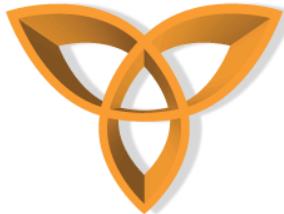
- **Called when the access status changes**
- **This callback must be assigned before the call to ‘register’**
- **Parameters for onaccesschanged:**
  - **Accessible (boolean):** ‘true’ if allowed, false otherwise
  - **Status (string):** ‘allowed’ if allowed, ‘user’ if blocked by user, ‘rim’ if blocked by RIM, ‘itpolicy’ if blocked by IT policy, ‘resetrequired’ if a device reset is required to use the BBM platform, ‘nodata’ if device is out of data coverage, ‘temperror’ if blocked because of a temporary error, ‘nonuiapp’ if blocked because registration was called from a non-UI app



# BBM Platform Package

- **onappinvoked:**

- **Called in certain cases when the application is invoked from within BBM**
- **This callback must be assigned before the call to 'register'. This is an optional callback**
- **Parameters for onappinvoked :**
  - **Reason (string):**
    - » **'profilebox'** if a users profile box was clicked. The param variable is the `blackberry.bbm.platform.self.profilebox.ProfileBoxItem` that was clicked. '
    - » **profileboxtitle'** if a users profile box title was clicked. The param variable is undefined.



# BBM Platform Package

- » 'personalmessage' if a users personal message app link was clicked. The param variable is the personal message, excluding the app link.
- » 'chatmessage' if a users chat message app link was clicked. The Param variable is undefined.
- Param (void): This parameter is associated with reason. It may be undefined
- User (`blackberry.bbm.platform.users.BBMPlatformUser` or `blackberry.bbm.platform.self`): The user whose personal message/profile box/etc. was clicked. May be undefined.



# BBM Platform Package

```
<script type="text/javascript">
    blackberry.bbm.platform.onappinvoked = function(reason, param, user) {
        // User clicked a user's profile box
        if(reason == "profileboxtitle") {
            // e.g. Show detail for user's whole TPA profile box

            // User clicked a user's profile box item
        } else if(reason == "profilebox") {
            // e.g. Show the score and trophy represented by a profile box item
            var item = param;
            var score = item.cookie;
        }
    }
</script>
```



# Connections Package

- The connections package is used to create, accept and manage connections
- Two types of connections available:
  - Channel connection and Session connection
- Connections are created using the **createConnection** function

```
var type = ... // One of "channel" or "session"  
var conn = blackberry.bbm.platform.io.createConnection(type);  
setConnectionCallbacks(conn, type);
```



# Connections Package

- When a user accepts an invitation within BBM, ‘onconnectionaccepted’ will be invoked with the connection on which the invitation was accepted. The application should assign callbacks to the connection within this method

```
var conn;  
blackberry.bbm.platform.io.onconnectionaccepted = function(type, connection)  
{ // Save the connection and set the callbacks  
    conn = connection;  
    setConnectionCallbacks(conn, type);  
};
```



# Connections Package

```
function setConnectionCallbacks(conn, type) {  
    // Channel/Session callbacks  
    conn.onusersinvited = function(users) {  
        // ...  
    };  
    conn.onusersjoined = function(users, type, cookie) {  
        // ...  
    };  
    conn.onuserdeclined = function(user) {  
        // ...  
    };  
    conn.onuserleft = function(user) {  
        // ...  
    };  
    conn.ondata = function(user, data) {  
        // ...  
    };
```



# Connections Package

```
// Session callbacks
if(type == "session") {
    conn.onbroadcastdata = function(user, data) {
        // ...
    };
    conn.onusersremoved = function(user, users) {
        // ...
    };
    conn.onended = function(user) {
        // ...
    };
}
```

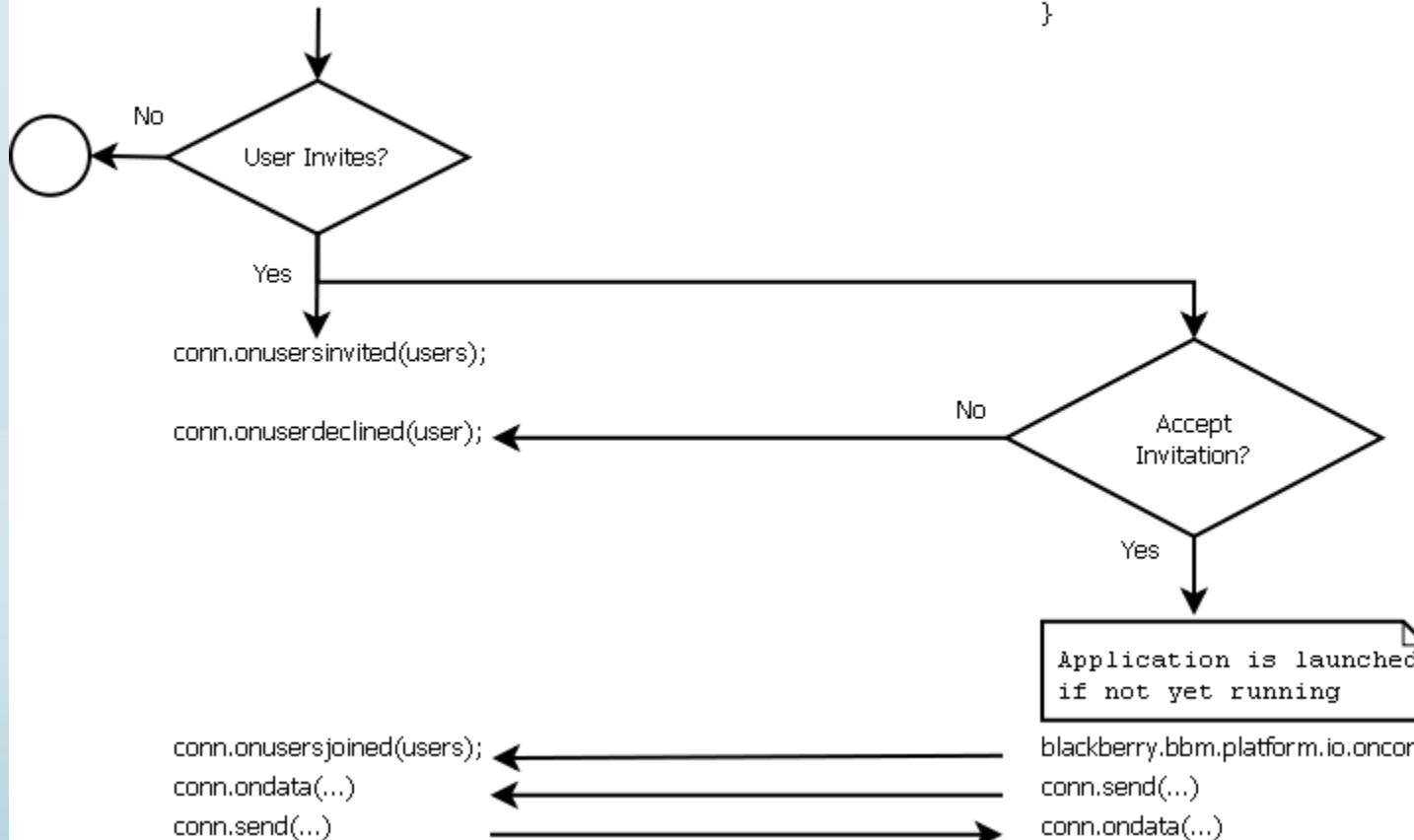
- These functions are similar to the callback methods in the Java BBM SDK



# Flow Diagram of a Connection

## Inviter

```
var conn = blackberry.bbm.platform.io.createConnection(type)
// Set callbacks on new connection ...
conn.inviteContacts(...)
```





# Connections Package

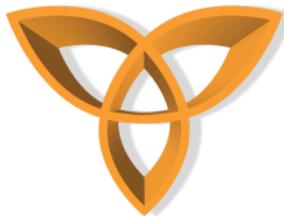
- **Key functions of the Connections package:**
  - **createConnection:**
    - Creates a connection
    - Applications should assign callbacks to the connection after creating it
    - Parameters for createConnection:
      - **type (String):** Can either be “channel” or “session” to determine which type of connection to create



# Connections Package

## – Host:

- Enables hosting on this connection at which point the user will be prompted whether to allow or deny hosting
- Hosting can be stopped by calling `blackberry.bbm.platform.io.host()`. If hosting is stopped, users will no longer be able to join the connection, but users who have already joined will not be removed. The `hostRequest` property from the Connections package will also be emptied
- It is only possible to host one connection in the application



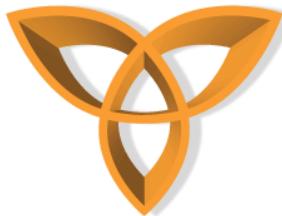
# Connections Package

- **Parameters for Host:**
  - **connection(blackberry.bbm.platform.io.Connection):**  
The connection on which to host
  - **onComplete (function with one boolean parameter):**  
Invoked when the user approves or denies hosting.  
Parameter is only true if user is hosting
  - **onRequestReceived (function with one blackberry.bbm.platform.io.IncomingJoinRequest parameter):** Called when the user receives a join request from a peer. Parameter is the request received



# Connections Package

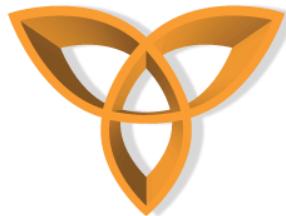
- **onRequestCancelled (function with two parameters, blackberry.bbm.platform.io.IncomingJoinRequest parameter and String parameter):** Invoked when a peer cancelled a join request. First parameter is the cancelled request. Second parameter is the reason the request was cancelled
- A request can be cancelled for a number of reasons:
  - » ‘peercanceled’ if the peer cancelled the request without a reason
  - » ‘peerleft’ if the peer exited the application



# Connections Package

## – joinHost

- Sends a join request to a user hosting a public connection. The host does not need to be a contact
- Parameters for joinHost:
  - **hostPIN (String)**: The host PIN. Can be obtained by `blackberry.identity.PIN`
  - **hostPPID (String)**: The host PPID. Can be obtained by `blackberry.bbm.platform.self.ppid`
  - **onComplete (function with one blackberry.bbm.platform.io.IncomingJoinRequest parameter)**: Invoked when a user finishes approving the join request. The parameter is the request sent to the host



# Connections Package

- **onHostAccepted (function with two parameters, blackberry.bbm.platform.io.OutgoingJoinRequest parameter and String parameter):** Invoked when the join request is accepted by the host. First parameter is the accepted request. Second parameter is the cookie sent when the host accepted the join request
- **onHostDeclined (function with two parameters, blackberry.bbm.platform.io.OutgoingJoinRequest parameter and String parameter):** Invoked when the join request is denied by the host. First parameter is the denied request. Second parameter is the reason the request was denied



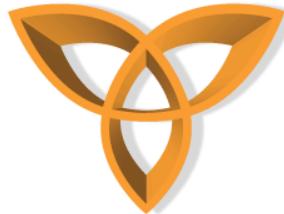
# Connections Package

- A request can be denied for a number of reasons:
  - » '**hostdeclined**' if the host declined without a reason
  - » '**hostppidinvalid**' if the host PPID is invalid
  - » '**appnotrunning**' if the host's application was not running when they received the request
  - » '**connectionnotfound**' if the host is not hosting a connection or stopped the connection while the request was pending
  - » '**connectionfull**' if the host's connection is full



# Connections Package

- **cookie (String)**: A custom parameter provided by the application. e.g. Their current game level. Max length of 128 characters
- **Key events of the Connections package:**
  - **onconnectionaccepted**
    - Invoked when an incoming connection accepted. May be invoked either when an invitation is accepted in a BBM chat window or the host accepts a join request
    - This callback is request before setting up either invitation framework. It must be assigned *before* the call to the register function.
    - The application should assign callbacks to the connection in this method



# Connections Package

- Parameters for `onconnectionaccepted`:
  - `connectionType (String)`: The type of connection, either ‘channel’ or ‘session’
  - `connection (can either be of type blackberry.bbm.platform.io.Channel or blackberry.bbm.platform.io.Session)`: The accepted connection



# Connections Package

## – **ondataexpired**

- **Invoked when pending data for an unreachable user has expired**
- **Parameters for ondataexpired:**
  - **user**  
**(blackberry.bbm.platform.users.BBMPlatformUser):**  
The unreachable user
  - **data (String []):** The messages which expired



# Connections Package

## – **onuserreachable**

- Invoked when a contact becomes reachable after a `ContactUnreachableException` was thrown from the `send()` function
- Parameters for `ondataexpired`:
  - `user`  
`(blackberry.bbm.platform.users.BBMPlatformUser)`:  
The user who has become reachable



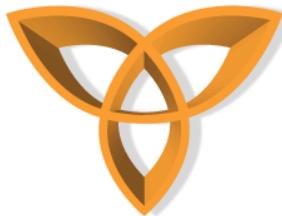
# Current User Package

- The Current User package is used to provide access to information about the current user
- To use all features of the Current User package, you must include '`<feature id="blackberry.bbm.platform" />`' in the configuration document.
- Properties are inherited from the `blackberry.bbm.platform.users.BBMPlatform User class`



# Current User Package

- **Key functions of the Current User package include:**
  - **setDisplayPicture**
    - Sets the user's display picture from a URI which must be fully qualified. Any non-local URIs need to be whitelisted in the configuration document
      - Example URI:  
*file:///SDCard/BlackBerry/pictures/smiley.jpg or local:///smiley.jpg*
    - Parameters for setDisplayPicture
      - **displayPictureURI (String):** The fully qualified URI



# Current User Package

- **onComplete (function with one boolean parameter):**  
**Invoked when the user has either accepted or denied permission to change the display picture.**

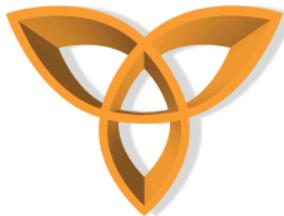
```
<script type="text/javascript">
// Set the user's display picture
blackberry.bbm.platform.self.setDisplayPicture("local:///smiley.jpg",
function(accepted) {
    if(accepted) {
        // User allowed the change
    } else {
        // User denied the change
    }
});
</script>
```



# Current User Package

## – **setPersonalMessage**

- Sets the user's personal message
- Parameters for setPersonalMessage
  - **personalMessage (String):** The personal message (max length 160 characters)
  - **onComplete (function with one boolean parameter):** Invoked when the user has accepted or denied permission to set a personal message



# Current User Package

## – **setStatus**

- Sets the user's status
- Parameters for **setPersonalMessage**
  - **Status (String)**: The status, either 'available' or 'busy'
  - **Message (Optional String)**: Optional status message
  - **onComplete (function with one boolean parameter)**:  
**Invoked when the user has accepted or denied permission to set their status**

```
<script type="text/javascript">  
blackberry.bbm.platform.self.setStatus("busy", "Playing Tic-Tac-Toe!",  
function(accepted) {  
    if(accepted) { // User allowed the change } else { // User denied the change }  
});  
</script>
```



# Other Users Package

- The Other Users package is used to interact with and provide support to other BBM users
- To use all features of the Other Users package, you must include '`<feature id="blackberry.bbm.platform" />`' in the configuration document.



# Other Users Package

- Key functions of the Other Users package
  - pickUsers
    - Used to display a contact list picker in order to select contacts
    - *The contact list picker will be displayed for all methods of the Other Users package*
    - The contact list picker can be avoided in the sendFile method and the startBBMChat method of the Other Users package by including a BBMPlatformUser object in the method call



# Other Users Package

## – inviteToBBM

- Allows the user to invite users to their BBM contact list
- A dialog appears allowing the user to select which contacts to invite
- Parameters for inviteToBBM:
  - **onComplete (function with one boolean parameter):** Invoked when the user has finished selecting contacts to invite
  - **Invitation (Object[]):** The pin-name pairs of the users to invite to BBM



# Other Users Package

```
<script type="text/javascript">
// Invite to BBM by PIN
var onComplete = function()
{
    // Continue...
}
var users = blackberry.bbm.platform.users;
var invitations = [
    { pin:"2100000A", name:"John Doe" },
    { pin:"2100000B", name:"Jane Doe" }
];
blackberry.bbm.platform.users.inviteToBBM(onComplete, invitations);
</script>
```



# Other Users Package

## – **inviteToBBMFromConnections**

- Allows the user to invite users to their BBM contact list from the connections object being used
- If no connection is provided, users from all connections in the application are shown in a dialog
- Parameters for inviteToBBM:
  - **onComplete** (function with one boolean parameter):  
Invoked when the user has finished selecting contacts to invite
  - **connection**  
**(blackberry.bbm.platform.io.Connection)**: Optional.  
The connection to invite users from



# Other Users Package

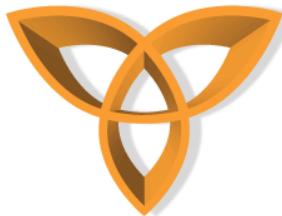
## – inviteToDownload

- Allows the user to invite contacts to download the application. The command only succeeds if a user without the application is invited
- Parameters for inviteToBBM:
  - **onComplete (function with one String parameter):** Invoked when the user has finished downloading the application. String parameter represents if the download limit invitation has been reached (max of 10 per minute)



# Other Users Package

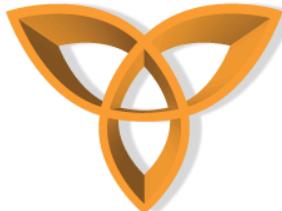
- **pickUsers**
  - Shows the contact picker allowing the user to select users
  - Parameters for pickUsers:
    - **options (Object): Object containing contact picker options**
    - **onComplete (Function with one blackberry.bbm.platform.users.BBMPPlatformUser[] parameter): Called when the user is finished picking users**



# Other Users Package

## – **sendFile**

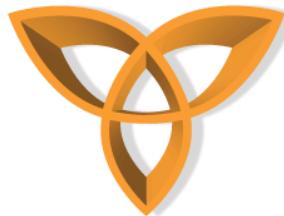
- Sends a file to a contact. If contact is not provided, contact picker will be shown
- Parameters for `sendFile`:
  - **fileURI (String)**: The fully qualified path to the file
  - **comment (String)**: comment for the file
  - **onFailure (Function with one String parameter)**: Invoked if the transfer failed
  - **contact(`blackberry.bbm.platform.users.BBMPlatformUser`)**: Optional. If not included, contact picker is shown



# Other Users Package

## – **startBBMChat**

- Starts a chat within BBM. If a user is provided, chat starts immediately, otherwise the contact picker is shown
- Parameters for startBBMChat:
  - **onComplete (Function):** Invoked when the chat has started
  - **message (string):** initial message on the chat screen
  - **users (blackberry.bbm.platform.users.BBMPlatformUser[]):** Optional. The users who to chat with



# Profile Box Package

- The Profile Box package is used to provide access to the users profile box
- The application can be invoked when a user clicks on the application inside a contacts profile box
- To use all features of the Profile Box package, you must include '`<feature id="blackberry.bbm.platform" />`' in the configuration document.



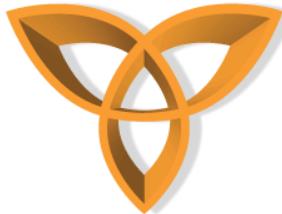
# Profile Box Package

- **Key functions of the Profile Box package:**
  - **addItem**
    - Adds an item to the top of a users profile box
    - You can add text, an icon and a cookie to the item added to the profile box
    - Parameters of addItem:
      - **options (Object)**: The options of the item. Contains the text of the item, an optional icon and an optional cookie



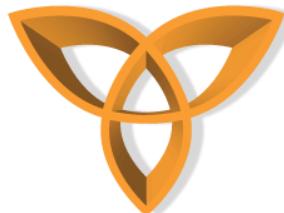
# Profile Box Package

- **clearItems**
  - Removes all items on a users profile box
- **removeItem**
  - Removes a single item on a users profile box
  - Parameter of removeItem:
    - **item**  
**(blackberry.bbm.platform.self.profilebox.ProfileBoxItem)**: The item to remove



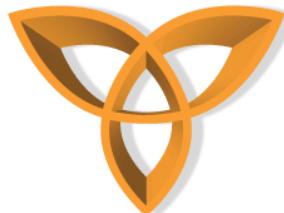
# Settings Package

- The Settings package reads BBM connected application settings
- The package has two properties: **alwaysAllowPublicConns** and **profileboxEnabled**:
  - **alwaysAllowPublicConns**: A boolean which determines whether or not to show a prompt when hosting a public connection or joining a public connection
  - **profileboxEnabled**: Determines if the application profile box appears on a users profile



# Tools

- BlackBerry Java Application Development Tools-  
<http://us.blackberry.com/developers/javaappdev/>
- Blackberry WebWorks SDK -  
<http://us.blackberry.com/developers/browserdev/devtoolsdownloads.jsp>
- <http://us.blackberry.com/developers/blackberrymessenger/>
- BBM SDK 1.3 for BlackBerry Java -  
<http://swdownloads.blackberry.com/Downloads/contactFormPreload.do?code=DC727151E5D55DDE1E950767CF861CA5&dl=70749A1F8C31FD5DD2FDABA69D48B94A>
- BBM SDK 1.1 for BlackBerry WebWorks-  
<http://swdownloads.blackberry.com/Downloads/contactFormPreload.do?code=DC727151E5D55DDE1E950767CF861CA5&dl=BEC7A49FE8DDDD6ED13781CB67B3406D&check1=A>
- List of BBM SDK downloads -  
<http://us.blackberry.com/developers/blackberrymessenger/>



# References

- *BlackBerry Messenger*. Web. 25 Jan. 2012.  
<http://us.blackberry.com/developers/blackberrymessenger/>
- *BlackBerry Messenger SDK V1.3 Getting Started Guide*. 31 Jan. 2012.  
<http://docs.blackberry.com/en/developers/deliverables/36641/>
- BlackBerry Messenger SDK Development Guide. 31 Jan. 2012.  
<http://docs.blackberry.com/en/developers/deliverables/36637/index.jsp?name=Development+Guide+-+BlackBerry+Messenger+SDK1.3&language=English&userType=21&category=BlackBerry+Messenger+Social+Platform+SDK&subCategory=>